Around the Commonwealth by Aeroplane

A Highly Interesting and Educational Game
2 to 4 players

OBJECT
To be the first player to race around Australia by aeroplane and return to the capital city from which you started

SETUP
Each player chooses a playing piece and places it on a federal capital city, marked by a red square.

GAME PLAY
Each player rolls the dice. The player with the highest number starts the play.

Roll the dice and move clockwise around Australia.

> If you land on a federal capital city, you get an extra roll.
> If you land on a town, marked by a large circle, you lose a turn.
> If you land on an already occupied space you don’t move, and lose that turn.

The first player to return to their starting city with an exact roll, wins the game.

Equipment
1 x dice
4 x playing pieces

Background History
Aboriginal people lived on the Australian continent for 50,000 years. In 1788 the first fleet of people from Britain arrived. Over time Australia became divided into six very separate colonies that reported to Britain. In 1901 these colonies were united under the name of the Commonwealth of Australia and became a federation. At this time in history, aeroplanes were new and had to make many stops to refuel.

Around the Commonwealth by Aeroplane was created in the early 1900’s by the National Game Company of Ballarat and Melbourne. They were the first big company to make board games in Australia.

Look closely at the map. Notice information that has changed or stayed the same.