

# A PLAYFUL PAST ONLINE

## Early Years Digital Visit



**Thank you for choosing to learn with the State Library of South Australia.**

### YOUR BOOKING

You are booked into **A PLAYFUL PAST Early Years Digital Visit** from 9:30-10:30AM. Please log on at **9:20 AM** to test the digital connection and be ready to start on time.

The web link to launch your session will be emailed to you.

Learning will be facilitated by an experienced Education Officer.

All the information for your Digital Visit and required materials can be found on our website's Education page under [A PLAYFUL PAST ONLINE](#).

### ICT REQUIREMENTS

The SA Government's recommended online platform is Microsoft Teams. You will be emailed a link that enables your Digital Visit to be opened in the MS Teams app or in a web browser. Chrome or Safari are the recommended browsers.

Participants will require internet access, a web camera, microphone and speakers.

Online learning protocols will be highlighted at the start of your Digital Visit to ensure safety, access and participation is managed effectively.

Please [contact us](#) prior to your Digital Visit if you have any questions regarding ICT requirements.

### LEARNING WITH THE STATE LIBRARY

Learners will explore the concept of play and why people play. They will study images of historical toys and games from the State Library's Children's Literature Research Collection and learn more about the role of their State Library in collecting, preserving and sharing the histories and stories of South Australia.

Key inquiry questions include:

- *What is play and why do people play?*
- *How is the present different from and similar to the past?*

Many elements of this program have been co-designed with children to provide relevant learning experiences that effectively engage early years learners.

The learning experiences are aligned with the Australian Curriculum, with a particular emphasis on the learning area of Humanities and Social Sciences: History and the general capabilities of literacy, critical and creative thinking. Effective learning principles strongly underpin the learning design.

### MORE TO EXPLORE

After your Digital Visit you might like to find out more by visiting the State Library of South Australia's [Digital Collections - Toys and Games](#)

## RECOMMENDED PRE-VISIT LEARNING

**Explore** the [United Nations Convention on the Rights of the Child](#) and highlight article 31 relating to play

**Reflect** on play and individual preferences

**Play** with a range of toys and games

**Research** games that are played universally around the world

**Discuss** the [Map of Indigenous Australia](#) and locate where your school is located. There will be an opportunity for the students to share this as a part of the Acknowledgement of Country beginning the digital visit.

**Read** *Australian kids through the years*

Author: Tania McCartney   Design: Andrew Joyner   Published: 2015

## PRE-VISIT PREPARATION

- ☐ View the pre-visit [Welcome Video](#). This is designed to include children in the learning process and support them to develop a relationship with and an understanding of the State Library.
- ☐ Print [Learner Invitation](#) for each child to take home to share with their family
- ☐ Colour print A3 [A Playful Past Online Collection Pack](#) which includes 8 pages of collection cards, 1 collection information sheet and 1 poster showing toys and games from the State Library's collection
- ☐ Cut collection card pages to make 8 packs, each containing 4 cards with the same coloured background
- ☐ Organise learners into groups of 4 and partners within each group to assist with collaborative processes.
- ☐ Print [Information for Supporting Adults](#) letter to share with adults that may be assisting

TIME	DIGITAL VISIT OVERVIEW
09:20AM	Log on to check connectivity and safety
09:30 AM	Welcome, Acknowledgement of Country and introduction to the State Library
09:37 AM	View a video and discuss: What is play and why do people play?
09:47 AM	In groups of 4 explore the State Library's collections of toys and games to notice: What has changed? What has stayed the same? Pass the collection card packs on to the next group. Repeat 3 times.
10:15 AM	Group discussion Posing inquiry questions
10:25 AM	View a video co-designed by children that explores some games that are played universally around the world
10:30 AM	FINISH

If you have any queries prior to the day, please contact Maureen at [SLSAEducation@sa.gov.au](mailto:SLSAEducation@sa.gov.au)

We look forward to your Digital Visit



**MAUREEN**  
COMMUNITY LEARNING  
LIASION OFFICER



**SHARON**  
EDUCATION OFFICER



**LEISEL**  
EDUCATION OFFICER



**KAREN**  
COMMUNITY LEARNING  
LIBRARIAN