



## BIG IDEAS

The State Library of South Australia holds many historic board games in the Children's Literature Resource Collection. These board games and associated collection items can provide insights into life in Australia's past.

## LEARNING INTENT

### HASS

Investigate historical sources to explore geographical and historical concepts including place, continuity & change, empathy and perspective.

Pose inquiry questions and research the history of the events reflected in the board games.

### INFORMATION LITERACY

Use the State Library catalogue & Digital Collections to locate a range of primary & secondary sources for inquiry.

Draw simple conclusions based on critical analysis of information.

Choose to communicate findings from a select variety of modes & mediums.

## KEY INQUIRY QUESTIONS

- What do you notice about the people, places and events of the past?
- What do you see that makes you say that? What is the evidence?
- What has changed? What has stayed the same?
- Whose perspective is being shared/privileged? Whose perspectives are missing?

## POSSIBLE LEARNING PROCESS AND RESOURCES

All digital resources connected with this program are shown below in **COLOURED BOLD CAPITAL LETTERS**. These resources can be found on the State Library of South Australia's website on the [PRIMARY YEARS 3-6](#) page.

### THE ROLE OF THE STATE LIBRARY OF SOUTH AUSTRALIA

- View **WELCOME TO THE STATE LIBRARY K-6 VIDEO** created for young learners and educators. It provides an overview of the role of the State Library of South Australia in collecting, preserving and sharing the stories of the state. It takes a behind-the-scenes glimpse into some of the areas in the library and the work that we do. Discuss the role of the State Library of South Australia in collecting, preserving and sharing memories.

### CONTEXT

- Discuss 'What is play and why do people play?'. Videos produced in collaboration with children can be [viewed](#) on the Education page.
- Download and print board games, pieces and rules. Each game offers a perspective about people, places and events that were considered to be significant moments in history:
  - **ANTARCTICA: THE RACE TO THE SOUTH POLE** | Antarctica, exploration, South Australian polar explorers
  - **AROUND THE COMMONWEALTH BY AEROPLANE** | Early aviation, Early Federation geography
  - **THE NATIONAL FOOTBALL GAME** | Sport through many lenses e.g. women in sport
  - **RACE TO THE GOLD DIGGINGS** | Emigration and the impact of the gold rush in South Australia
  - **THE SIR ROSS SMITH AEROPLANE RACE GAME** | Early aviation, world geography, South Australian explorers
- Discuss the role of board games as a popular pastime for many people, young and old. Board games have been around for a very long time. These games are sources of information about the time, place and culture during the time that the games were made and played.
- Study the game closely before play to notice details and pose inquiries. A closer looking device such as a magnifying dome can help to focus the noticing.
- Read the historical background information about the game, included on the 'How to Play' page.

### POSING INQUIRIES

- Pose and record inquiry questions based on observations of the board game, as a secondary source of information.
- Generate further inquiry questions after playing the game. These questions may focus exploration around broader concepts and varying perspectives such as gender or culture.

### RESEARCHING STATE LIBRARY COLLECTIONS

- Access a range of primary and secondary sources from the State Library of South Australia's home page [CATALOGUE SEARCH](#)
- View [DIGITAL COLLECTIONS](#) on the State Library of South Australia's website. Each board game has curated collection materials organised under the 'Themes' Tab or 'Featured Collections' Tab. Extend the search using the catalogue record and the zoom tool.

### COMMUNICATING FINDINGS

- Communicate your findings in an informative and engaging way for an audience e.g. design a board game, create a movie, re-enact a scene from the past